////////////////////////////////////////////////////////////////////////

// Arduino Bluetooth Interface with Mindwave

//

// This is example code provided by NeuroSky, Inc. and is provided

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////////////////////////////////////////////////////////////////////////

#define LED 13

#define BAUDRATE 57600

#define DEBUGOUTPUT 0

#define GREENLED1 3

#define GREENLED2 4

#define GREENLED3 5

#define YELLOWLED1 6

#define YELLOWLED2 7

#define YELLOWLED3 8

#define YELLOWLED4 9

#define REDLED1 10

#define REDLED2 11

#define REDLED3 12

#define powercontrol 10

// checksum variables

byte generatedChecksum = 0;

byte checksum = 0;

int payloadLength = 0;

byte payloadData[64] = {

 0};

byte poorQuality = 0;

byte attention = 0;

byte meditation = 0;

// system variables

long lastReceivedPacket = 0;

boolean bigPacket = false;

//////////////////////////

// Microprocessor Setup //

//////////////////////////

void setup() {

 pinMode(GREENLED1, OUTPUT);

 pinMode(GREENLED2, OUTPUT);

 pinMode(GREENLED3, OUTPUT);

 pinMode(YELLOWLED1, OUTPUT);

 pinMode(YELLOWLED2, OUTPUT);

 pinMode(YELLOWLED3, OUTPUT);

 pinMode(YELLOWLED4, OUTPUT);

 pinMode(REDLED1, OUTPUT);

 pinMode(REDLED2, OUTPUT);

 pinMode(REDLED3, OUTPUT);

 pinMode(LED, OUTPUT);

 Serial.begin(BAUDRATE); // USB

}

////////////////////////////////

// Read data from Serial UART //

////////////////////////////////

byte ReadOneByte() {

 int ByteRead;

 while(!Serial.available());

 ByteRead = Serial.read();

#if DEBUGOUTPUT

 Serial.print((char)ByteRead); // echo the same byte out the USB serial (for debug purposes)

#endif

 return ByteRead;

}

/////////////

//MAIN LOOP//

/////////////

void loop() {

 // Look for sync bytes

 if(ReadOneByte() == 170) {

 if(ReadOneByte() == 170) {

 payloadLength = ReadOneByte();

 if(payloadLength > 169) //Payload length can not be greater than 169

 return;

 generatedChecksum = 0;

 for(int i = 0; i < payloadLength; i++) {

 payloadData[i] = ReadOneByte(); //Read payload into memory

 generatedChecksum += payloadData[i];

 }

 checksum = ReadOneByte(); //Read checksum byte from stream

 generatedChecksum = 255 - generatedChecksum; //Take one's compliment of generated checksum

 if(checksum == generatedChecksum) {

 poorQuality = 200;

 attention = 0;

 meditation = 0;

 for(int i = 0; i < payloadLength; i++) { // Parse the payload

 switch (payloadData[i]) {

 case 2:

 i++;

 poorQuality = payloadData[i];

 bigPacket = true;

 break;

 case 4:

 i++;

 attention = payloadData[i];

 break;

 case 5:

 i++;

 meditation = payloadData[i];

 break;

 case 0x80:

 i = i + 3;

 break;

 case 0x83:

 i = i + 25;

 break;

 default:

 break;

 } // switch

 } // for loop

#if !DEBUGOUTPUT

 // \*\*\* Add your code here \*\*\*

 if(bigPacket) {

 if(poorQuality == 0)

 digitalWrite(LED, HIGH);

 else

 digitalWrite(LED, LOW);

 Serial.print("PoorQuality: ");

 Serial.print(poorQuality, DEC);

 Serial.print(" Attention: ");

 Serial.print(attention, DEC);

 Serial.print(" Time since last packet: ");

 Serial.print(millis() - lastReceivedPacket, DEC);

 lastReceivedPacket = millis();

 Serial.print("\n");

 switch(attention / 10) {

 case 0:

 digitalWrite(GREENLED1, HIGH);

 digitalWrite(GREENLED2, LOW);

 digitalWrite(GREENLED3, LOW);

 digitalWrite(YELLOWLED1, LOW);

 digitalWrite(YELLOWLED2, LOW);

 digitalWrite(YELLOWLED3, LOW);

 digitalWrite(YELLOWLED4, LOW);

 digitalWrite(REDLED1, LOW);

 digitalWrite(REDLED2, LOW);

 digitalWrite(REDLED3, LOW);

 break;

 case 1:

 digitalWrite(GREENLED1, HIGH);

 digitalWrite(GREENLED2, HIGH);

 digitalWrite(GREENLED3, LOW);

 digitalWrite(YELLOWLED1, LOW);

 digitalWrite(YELLOWLED2, LOW);

 digitalWrite(YELLOWLED3, LOW);

 digitalWrite(YELLOWLED4, LOW);

 digitalWrite(REDLED1, LOW);

 digitalWrite(REDLED2, LOW);

 digitalWrite(REDLED3, LOW);

 break;

 case 2:

 digitalWrite(GREENLED1, HIGH);

 digitalWrite(GREENLED2, HIGH);

 digitalWrite(GREENLED3, HIGH);

 digitalWrite(YELLOWLED1, LOW);

 digitalWrite(YELLOWLED2, LOW);

 digitalWrite(YELLOWLED3, LOW);

 digitalWrite(YELLOWLED4, LOW);

 digitalWrite(REDLED1, LOW);

 digitalWrite(REDLED2, LOW);

 digitalWrite(REDLED3, LOW);

 break;

 case 3:

 digitalWrite(GREENLED1, HIGH);

 digitalWrite(GREENLED2, HIGH);

 digitalWrite(GREENLED3, HIGH);

 digitalWrite(YELLOWLED1, HIGH);

 digitalWrite(YELLOWLED2, LOW);

 digitalWrite(YELLOWLED3, LOW);

 digitalWrite(YELLOWLED4, LOW);

 digitalWrite(REDLED1, LOW);

 digitalWrite(REDLED2, LOW);

 digitalWrite(REDLED3, LOW);

 break;

 case 4:

 digitalWrite(GREENLED1, HIGH);

 digitalWrite(GREENLED2, HIGH);

 digitalWrite(GREENLED3, HIGH);

 digitalWrite(YELLOWLED1, HIGH);

 digitalWrite(YELLOWLED2, HIGH);

 digitalWrite(YELLOWLED3, LOW);

 digitalWrite(YELLOWLED4, LOW);

 digitalWrite(REDLED1, LOW);

 digitalWrite(REDLED2, LOW);

 digitalWrite(REDLED3, LOW);

 break;

 case 5:

 digitalWrite(GREENLED1, HIGH);

 digitalWrite(GREENLED2, HIGH);

 digitalWrite(GREENLED3, HIGH);

 digitalWrite(YELLOWLED1, HIGH);

 digitalWrite(YELLOWLED2, HIGH);

 digitalWrite(YELLOWLED3, HIGH);

 digitalWrite(YELLOWLED4, LOW);

 digitalWrite(REDLED1, LOW);

 digitalWrite(REDLED2, LOW);

 digitalWrite(REDLED3, LOW);

 break;

 case 6:

 digitalWrite(GREENLED1, HIGH);

 digitalWrite(GREENLED2, HIGH);

 digitalWrite(GREENLED3, HIGH);

 digitalWrite(YELLOWLED1, HIGH);

 digitalWrite(YELLOWLED2, HIGH);

 digitalWrite(YELLOWLED3, HIGH);

 digitalWrite(YELLOWLED4, HIGH);

 digitalWrite(REDLED1, LOW);

 digitalWrite(REDLED2, LOW);

 digitalWrite(REDLED3, LOW);

 break;

 case 7:

 digitalWrite(GREENLED1, HIGH);

 digitalWrite(GREENLED2, HIGH);

 digitalWrite(GREENLED3, HIGH);

 digitalWrite(YELLOWLED1, HIGH);

 digitalWrite(YELLOWLED2, HIGH);

 digitalWrite(YELLOWLED3, HIGH);

 digitalWrite(YELLOWLED4, HIGH);

 digitalWrite(REDLED1, HIGH);

 digitalWrite(REDLED2, LOW);

 digitalWrite(REDLED3, LOW);

 break;

 case 8:

 digitalWrite(GREENLED1, HIGH);

 digitalWrite(GREENLED2, HIGH);

 digitalWrite(GREENLED3, HIGH);

 digitalWrite(YELLOWLED1, HIGH);

 digitalWrite(YELLOWLED2, HIGH);

 digitalWrite(YELLOWLED3, HIGH);

 digitalWrite(YELLOWLED4, HIGH);

 digitalWrite(REDLED1, HIGH);

 digitalWrite(REDLED2, HIGH);

 digitalWrite(REDLED3, LOW);

 break;

 case 9:

 digitalWrite(GREENLED1, HIGH);

 digitalWrite(GREENLED2, HIGH);

 digitalWrite(GREENLED3, HIGH);

 digitalWrite(YELLOWLED1, HIGH);

 digitalWrite(YELLOWLED2, HIGH);

 digitalWrite(YELLOWLED3, HIGH);

 digitalWrite(YELLOWLED4, HIGH);

 digitalWrite(REDLED1, HIGH);

 digitalWrite(REDLED2, HIGH);

 digitalWrite(REDLED3, HIGH);

 break;

 case 10:

 digitalWrite(GREENLED1, HIGH);

 digitalWrite(GREENLED2, HIGH);

 digitalWrite(GREENLED3, HIGH);

 digitalWrite(YELLOWLED1, HIGH);

 digitalWrite(YELLOWLED2, HIGH);

 digitalWrite(YELLOWLED3, HIGH);

 digitalWrite(YELLOWLED4, HIGH);

 digitalWrite(REDLED1, HIGH);

 digitalWrite(REDLED2, HIGH);

 digitalWrite(REDLED3, HIGH);

 break;

 }

 }

#endif

 bigPacket = false;

 }

 else {

 // Checksum Error

 } // end if else for checksum

 } // end if read 0xAA byte

 } // end if read 0xAA byte

}